

# MAX MEDIA LAUNCHER USER GUIDE

## INTRODUCTION

Congratulations on your purchase of Datel's *MAX Media Launcher*.

This product allows you to run any DS program stored on a GBA flash storage device (such as *M3 Movie Player* or *Supercard*) without the need for a cumbersome or complicated 'Pass Me'-type device. Just insert *MAX Media Launcher*, connect your GBA flash storage device and boot your console!

## USING MAX MEDIA LAUNCHER

Insert the *MAX Media Launcher* card into the DS game slot on your Nintendo DS console.

Insert your GBA flash storage device (not included) into the GBA port on your Nintendo DS, ensuring you have a memory card inserted into the flash slot on the device.

Switch on your console. You see the *MAX Media Launcher* screen for a couple of seconds before the menu of your GBA flash storage device loads.

Use the menu of your GBA flash storage device to play any media stored on your flash card.

## FREQUENTLY ASKED QUESTIONS

Q. Can I use *MAX Media Launcher* on its own?

A. No. *MAX Media Launcher* is exclusively designed to allow you to launch media from a GBA flash storage device; it cannot work on its own.

Q. What is a 'GBA flash storage device'?

A. This is a GBA cartridge-shaped device which has a slot to accept flash memory (such as SD, Compact Flash etc) and software to allow the contents of the card to be accessed by the GBA. Some devices include movie, audio even emulation software.

Q. Why do I need *Max Media Launcher*?

A. GBA flash storage devices need to be 'launched' by a program running from the DS cartridge slot. *Max Media Launcher* is the most reliable and compact way to launch GBA flash storage devices available.

Q. Which GBA flash storage devices is *Max Media Launcher* compatible with?

A. You should be able to use any GBA flash storage device with *Max Media Launcher*. Check [www.codejunkies.com](http://www.codejunkies.com) for up-to-date compatibility information.

Q. What types of media can I play using *Max Media Launcher*?

A. Because media playback is handled by the GBA flash storage device, this depends entirely upon the capabilities of the device you have. Consult the documentation that came with your GBA flash storage device to find out what media is supported.

## **TECHNICAL SUPPORT**

Before contacting Datel's customer service department, please ensure that you have read through and understood the information in this guide.

Please ensure that you have information on when and where you purchased this product to hand.

### **DATEL CUSTOMER SERVICES EUROPE:**

Customers Services,  
Datel Ltd,  
Stafford Road,  
Stone,  
STAFFS  
ST15 0DG  
UNITED KINGDOM

Email: [support@datel.co.uk](mailto:support@datel.co.uk)  
Web: [www.codejunkies.com](http://www.codejunkies.com)

### **DATEL CUSTOMER SERVICES USA:**

ATTN: Customer Services,  
Datel Design & Development Inc,  
33 North Garden Avenue,  
Suite 900, Clearwater, FL 33755

Email: [support@dateldesign.com](mailto:support@dateldesign.com)  
Customer service knowledgebase: [www.datelcustomerservice.com](http://www.datelcustomerservice.com)  
Main website: [www.codejunkies.com](http://www.codejunkies.com)

---

© 2006 Datel Design & Development Ltd. *Max Media Launcher* is a trademark of Datel Design and Development Ltd.

*Max Media Launcher* for Nintendo® DS™ and DS Lite™ is a 100% unofficial product and is NOT sponsored, endorsed or approved by Nintendo®, nor any games developer or publisher. DS™ and DS Lite™ are registered trademarks of Nintendo®.